



## TAYSIDE ORIENTEERS 2011 XMAS SCORE - FINAL DETAILS

### Directions

Parking will be at/around the quarry car park on Corsiehill Road. Grid Ref: NO135235.

**Approaching from outside Perth:** take the M90 (Perth to Dundee Road) to junction 11, then the A85 towards Perth. After c2.5Km, just **before** the Isle of Skye Hotel/Toby Carvery sign, turn R (O sign) onto Manse Road. Follow this uphill, trending right onto Hatton Road, and follow to parking.

**Approaching from Perth:** take the old bridge over the TAY and continue straight ahead up the hill. Turn R onto Corsiehill Road and follow to parking.

Sorry, there are no toilets available at the car park/registration area. The nearest one is at 'The Shed' beside the Jubilee car park, but you will have to drive to this.

### Entries

Registration/Start/Finish are all in the same area, a few minutes walk from parking - follow the signs/tapes from the entry to the quarry car park - the path may be muddy.

Registration 0945 to 1045. Please do not turn up at 1045 to enter.

If you have pre entered online and have your own dibber, Thankyou. Just be at the start for a short briefing at 1055.

Collect hire dibbers from registration before 1045. Free, but £30 payment required if you lose it.

Entry on the day will be available. We have a good supply of maps but 1st come 1st served.

Costs: £5 adults, £2 Under 16's and students. Please have the correct money.

Start 1100 - punching start with minimal gap between runners.

### Map/Terrain/Safety

1:10000. Updated for the 2009 Six Days, and a few minor revisions for this event.

There is a lot of recent windfall, but this is generally easy to bypass.

Please note that there are large crags along the south edge of the map. These are obvious and have warning signs, but are not fenced off.

There is 1 potential fence crossing at the lowest area of the hill. It can be crossed at any point but some sections have a barbed wire top strand, so take care and report any damage.

The car parking area is in an old quarry. Parents should ensure that children do not venture onto the quarry walls.

The area is very popular. We have no priority over other users, so please be polite.

If lost, there are frequent signposts on the main paths - follow to Corsiehill Car Park.

Loose control descriptions will be available at registration and will also be on the map.

### The Event

This is a *Novelty* score event. There is plenty of scope for a hard run but the aim is to provide a fun rather than a serious day out! You either have 45 minutes (Short) or 60 minutes (Long) to collect as many points as you can. You will be heavily penalised if you are late, as the event is followed by a meal and we would like to get to it on time - see penalties below.

There are several bonuses to be gained from a variety of activities, so some advance planning will be beneficial before you charge off. Control descriptions and a blank map are available at registration and provide a few clues.

### **Juniors, novices or walkers**

There will be 2 highlighted 'Santa routes' on the map. Combined, in either direction, these form a recommended route for adult novices or juniors competent at orange standard. The actual routes shown are all on a good track, but note that most of the controls are slightly off the track, so may not be obvious and the approaches may be muddy and slippery. Competent juniors will be able to race round this in 45 minutes collecting the adjacent controls, but if you are slower or want to enjoy the view, you should choose the 60 minute option.

A map showing the Santa routes will be on display at registration.

Maps will be issued to novices/juniors before the start and advice will be available if required.

### **Activity bonuses**

**1/** At 2 controls identified on the control description **you will have to** carry out additional activities to gain your points. These are orienteering based and should not take more than a couple of minutes each. (Being able to use a compass will be very helpful - if you cannot set and follow a bearing, please ask before the start).

**2/** At a further 2 locations, again identified on your control description, there will be **optional** bonus activities. These will take a little longer, so you will have to decide if you have time.

**3/** We have arranged a visit, not just from **Santa**, but also from his brother **Santa Too**. Both Santas will leave the top of the hill just after everyone has started and walk down the routes highlighted on the map to the finish at a leisurely pace. Find Santa (or both!) before he finishes to get a **30 point bonus** per Santa (They will have SI stations) and, if you talk nicely to them, you may get a sweet and even a further activity worth **another 20 points**. But.....

- Santa bonuses are **only** available to those wearing a **festive item of clothing**, and....
- Santa bonuses are **not** available to regular orienteers aged between 18 and 55 - you know who you are, so dont cheat - there are plenty of other points for you to get.
- You can visit both Santa's but only once each!

**4/** There is a **final activity** just before the finish involving a **map exchange** and a mini grid. **This is compulsory** for all and shouldn't take more than a couple of minutes. You must visit the controls in the correct order - **the controls will not be numbered** and there will be different courses, so take care and don't follow the person in front! There will be a box to leave your main map which you can collect after downloading.

**5/ Optional Balloon bonus** - collect a balloon at registration and blow it up before the start - 30 points for taking it round with you and finishing with it still **fully inflated** - self regulated, so dont cheat. **Under 16's** can try for 2 balloons for **double points**.

The balloons must be attached to you - string will be available.

Please bring back any burst ones - dont discard on the hill.

### **Penalties**

- -1 point per second penalty for being late - so dont be late!
- -20 for activity controls not visited in the correct order.
- -20 for each wrong/missing control in the grid before the finish
- Random penalties available to the organising team whenever we feel like it - so be nice to us!

Please do not take longer than 70 minutes as we have to dismantle everything and get to dinner.

### **Xmas Meal**

We are having a meal at Murrayshall after the event - see TAY website for details.

**All welcome but places have to be booked by e mailing Elaine by Thursday 8th. Sorry, there will no further places available after this.**

Meals **may** be available in the clubhouse on the day, but these would have to be booked directly with the hotel and would be in a separate seating area.

**Directions to Murrayshall from the event** (Allow 10 minutes driving time)

Murrayshall House Hotel - Clubhouse.

Postcode PH2 7PH Grid Ref NO156261

Turn R out of the quarry and continue downhill to the traffic lights at the bottom of the hill. (Old bridge is straight ahead)

Turn R, then after c250m, at the next lights, fork R towards Scone/Coupar Angus.

After c.1.5Km, turn R at the signpost for Murrayshall Hotel. (If you reach Scone you have gone too far)

**Do not** take the 1st entrance to the hotel after 2.5Km, but continue for a further 0.5Km to the next entrance which doubles back to take you to a large carpark beside the clubhouse.

Showers/changing rooms are in the clubhouse on the L as you enter.

The meal is booked for 1400 and will be in a room adjacent to the bar. Make yourself comfy in the clubhouse bar till this is ready.

Please pay for your own meal(s) at the bar, and pay for all drinks when ordered to avoid any confusion. We will ask you to fill in a list of how many courses you have to help the bar staff.

3 Courses: Adults £15.95; Children £9.50

2 Courses: Adults £12.95; Children £7.50